



Critical edges for the assignment problem: Complexity and exact resolution



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ABSTRACT

This paper investigates two problems related to the determination of critical edges for the minimum cost assignment problem. Given a complete bipartite balanced graph with n vertices on each part and with costs on its edges, k MOST VITAL EDGES ASSIGNMENT consists of determining a set of k edges whose removal results in the largest increase in the cost of a minimum cost assignment. A dual problem, MIN EDGE BLOCKER ASSIGNMENT, consists of removing a subset of edges of minimum cardinality such that the cost of a minimum cost assignment in the remaining graph is larger than or equal to a specified threshold. We show that k MOST VITAL EDGES ASSIGNMENT is NP -hard to approximate within a factor $c < 2$ and MIN EDGE BLOCKER ASSIGNMENT is NP -hard to approximate within a factor 1.36. We also provide an exact algorithm for k MOST VITAL EDGES ASSIGNMENT that runs in $O(n^{k+2})$. This algorithm can also be used to solve exactly MIN EDGE BLOCKER ASSIGNMENT.

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1. Introduction

In many applications involving the use of communication or transportation networks, we often need to identify critical infrastructures. By critical infrastructure we mean a set of lines/nodes whose damage causes the largest inconvenience within the network. Modeling the network by a weighted graph, where weights represent costs, identifying a vulnerable infrastructure amounts to finding a subset of edges/nodes whose removal from the graph causes the largest cost increase. In the literature this problem is referred to as the k most vital edges/nodes problem. A dual problem consists of determining a set of edges/nodes of minimum cardinality whose removal causes the cost within the residual network to become larger than a given threshold. In the literature this problem is referred to as the *min edge/node blocker* problem. In this paper the k most vital edges and min edge blocker versions for the assignment problem are investigated.

The k most vital edges/nodes and min edge/node blocker versions have been studied for various problems including shortest path, spanning tree, maximum flow, independent set, vertex

cover, p -median, p -center and maximum matching. The k most vital arcs problem with respect to shortest path was proved NP -hard in [2]. Later, k most vital arcs/nodes shortest path and min arc/node blocker shortest path were proved to be not 2-approximable and not 1.36-approximable, respectively, if $P \neq NP$ [8]. No positive result is known about the approximation of these problems. For minimum spanning tree, k most vital edges is NP -hard and $O(\log k)$ -approximable [6] while several efficient exact algorithms have been proposed [10,4]. It is proved in [15] that k most vital arcs maximum flow is NP -hard. It is shown in [3] that k most vital nodes and min node blocker with respect to independent set and vertex cover for bipartite graphs remain polynomial time solvable on unweighted graphs and become NP -hard for weighted graphs. It is shown in [5] that k most vital edges p -median and k most vital edges p -center are NP -hard to approximate within a factor $\frac{7}{5} - \epsilon$ and $\frac{4}{3} - \epsilon$ respectively, for any $\epsilon > 0$, while k most vital nodes p -median and k most vital nodes p -center are NP -hard to approximate within a factor $\frac{3}{2} - \epsilon$, for any $\epsilon > 0$. The blocker versions of these four problems are NP -hard to approximate within a factor 1.36 [5]. For maximum matching, k most vital nodes was shown polynomial time solvable for unweighted bipartite graphs and NP -hard for bipartite graphs when edge weights are bounded by a constant [16]. Moreover, min edge blocker maximum matching is NP -hard even for unweighted bipartite graphs [17], but polynomial for grids and trees [14].

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After introducing some preliminaries in Section 2, we prove in Section 3 that k MOST VITAL EDGES ASSIGNMENT and MIN EDGE BLOCKER ASSIGNMENT are NP-hard to approximate within a constant factor. An exact algorithm is presented in Section 4 for both problems. Conclusions are provided in Section 5.

2. Basic concepts and preliminary results

Given a directed or an undirected graph $G = (V, E)$, we denote by $G - E'$ the graph obtained from G by removing a subset $E' \subseteq E$ of arcs or edges. Moreover, for any $V' \subseteq V$, $\Gamma(V')$ denotes the set of vertices which are adjacent to V' .

Given a complete bipartite graph $G = (V, E)$ with a bipartition $V = V_1 \cup V_2$ where $|V_1| = |V_2| = n$ and costs c_{ij} associated with each edge $(i, j) \in E$, the assignment problem consists of determining a perfect matching of minimum total cost. Let a^* denote a minimum cost assignment in G .

We consider in this paper the k most vital edges and min edge blocker versions of the assignment problem. These problems are defined respectively as follows.

k MOST VITAL EDGES ASSIGNMENT

Input: A complete bipartite graph $G = (V, E)$ with bipartition $V = V_1 \cup V_2$ and $|V_1| = |V_2| = n$, where each edge $(i, j) \in E$ has a cost c_{ij} , and an integer k .

Output: A subset $S^* \subseteq E$, with $|S^*| = k$, such that the minimum cost of an assignment in $G - S^*$ is maximum.

MIN EDGE BLOCKER ASSIGNMENT

Input: A complete bipartite graph $G = (V, E)$ with bipartition $V = V_1 \cup V_2$ and $|V_1| = |V_2| = n$, where each edge $(i, j) \in E$ has a cost c_{ij} , and an integer U .

Output: A subset $S^* \subseteq E$ of minimum cardinality such that the minimum cost of an assignment in $G - S^*$ is at least U .

Given an optimization problem and an instance I of this problem, we denote by $|I|$ the size of I , by $opt(I)$ the optimum value of I and by $val(I, S)$ the value of a feasible solution S of I . The performance ratio of S (or approximation factor) is $r(I, S) = \max \left\{ \frac{val(I, S)}{opt(I)}, \frac{opt(I)}{val(I, S)} \right\}$. The error of S , $\varepsilon(I, S)$, is defined by $\varepsilon(I, S) = r(I, S) - 1$.

For a function f , an algorithm is an $f(n)$ -approximation, if for every instance I of the problem, it returns a solution S such that $r(I, S) \leq f(|I|)$.

The notion of a gap-reduction was introduced in [1] by Arora and Lund. In this paper we use a gap-reduction between two minimization problems. A minimization problem Π is called gap-reducible to a minimization problem Π' with parameters (c, ρ) and (c', ρ') , if there exists a polynomial time computable function f such that f maps an instance I of Π to an instance I' of Π' , while satisfying the following properties.

- If $opt(I) \leq c$ then $opt(I') \leq c'$.
- If $opt(I) > c\rho$ then $opt(I') > c'\rho'$.

Parameters c and ρ are functions of $|I|$ and parameters c' and ρ' are functions of $|I'|$. Also, we have $\rho, \rho' \geq 1$.

The interest of a gap-reduction is that if Π is not approximable within a factor ρ then Π' is not approximable within a factor ρ' .

The notion of an E -reduction (error-preserving reduction) was introduced by Khanna et al. [9]. A problem Π is called E -reducible to a problem Π' , if there exist polynomial time computable functions f, g and a constant β such that

- f maps an instance I of Π to an instance I' of Π' such that $opt(I)$ and $opt(I')$ are related by a polynomial factor, i.e. there exists a polynomial $p(n)$ such that $opt(I') \leq p(|I|)opt(I)$,
- g maps solutions S' of I' to solutions S of I such that $\varepsilon(I, S) \leq \beta\varepsilon(I', S')$.

An important property of an E -reduction is that it can be applied uniformly to all levels of approximability; that is, if Π is E -reducible to Π' and Π' belongs to \mathcal{C} then Π belongs to \mathcal{C} as well, where \mathcal{C} is a class of optimization problems with any kind of approximation guarantee (see [9] for more details).

To conclude this section, we give a preliminary result concerning our problems.

Lemma 1. Given a complete bipartite graph $G = (V_1 \cup V_2, E)$ with $|V_1| = |V_2| = n$, for any subset $S \subseteq E$ with $|S| \leq n - 1$, $G - S$ contains an assignment.

Proof. We show that the sufficient condition of Hall's theorem is satisfied, i.e. that $|\Gamma(A)| \geq |A|$ for all $A \subseteq V_1$, which means that we can match V_1 in V_2 , thus obtaining an assignment. In order to reduce $|\Gamma(A)|$ by one unit, S must contain $|A|$ edges incident to the same node of V_2 . Thus, after removing edges of S , A loses at most $\lfloor \frac{|S|}{|A|} \rfloor$ neighbors in V_2 . Then, we have $|\Gamma(A)| \geq n - \lfloor \frac{|S|}{|A|} \rfloor$. If $|A| = n$, we have $|\Gamma(A)| \geq n$ and then $|\Gamma(A)| \geq |A|$. If $|A| \leq n - 1$, we have $|\Gamma(A)| \geq n - \frac{|S|}{|A|} \geq n - \frac{n-1}{|A|} = \frac{(|A|-1)n+1}{|A|} \geq \frac{(|A|-1)(|A|+1)+1}{|A|} = |A|$. \square

Observe that there exists a subset S of edges, with $|S| \geq n$, such that no assignment exists in $G - S$. Indeed, if we select in Sn edges incident to the same node v , then in $G - S$ node v becomes isolated and cannot be assigned.

Therefore, we suppose in the following that $k \leq n - 1$ for k MOST VITAL EDGES ASSIGNMENT and that $|S^*| \leq n$ for any optimal solution S^* for MIN EDGE BLOCKER ASSIGNMENT.

Observe finally that in order to have a chance to increase the value of a minimum cost assignment in $G - S^*$, S^* must contain at least one edge of a^* so as to eliminate a^* as an optimal solution.

3. Complexity

We study in this section the complexity of k MOST VITAL EDGES ASSIGNMENT and MIN EDGE BLOCKER ASSIGNMENT. We show that each of these two problems is not approximable within a ratio that is better than a certain constant, unless $P = NP$.

Hoffman and Markowitz [7] describe a polynomial reduction from the shortest path problem to the assignment problem. We extend this reduction in order to prove our inapproximability results. For this, we propose reductions from k MOST VITAL ARCS SHORTEST PATH and MIN ARC BLOCKER SHORTEST PATH defined as follows:

k MOST VITAL ARCS SHORTEST PATH

Input: A directed graph $G = (V, A)$, two vertices $s, t \in V$, the length ℓ_{ij} for each arc $(i, j) \in A$, and an integer k .

Output: A subset $A' \subseteq A$, with $|A'| = k$, such that the minimum length of a path from s to t in $G - A'$ is maximum.

For an instance of k MOST VITAL ARCS SHORTEST PATH formed by a graph G , we consider that $k \leq \lambda_{s,t}(G) - 1$, where $\lambda_{s,t}(G)$ is the cardinality of an $s - t$ minimum cut in G . Otherwise, taking all arcs of an $s - t$ minimum cut among the k arcs to be removed would lead to a solution with infinite value.

MIN ARC BLOCKER SHORTEST PATH

Input: A directed graph $G = (V, A)$, two vertices $s, t \in V$, the length ℓ_{ij} for each arc $(i, j) \in A$, and an integer U .

Output: A subset $A' \subseteq A$ of minimum cardinality such that the minimum length of a path from s to t in $G - A'$ is at least U .

An optimal solution A' of an instance of MIN ARC BLOCKER SHORTEST PATH formed by a graph G is such that $|A'| \leq \lambda_{s,t}(G)$.

We define in the following the construction used in our reductions.

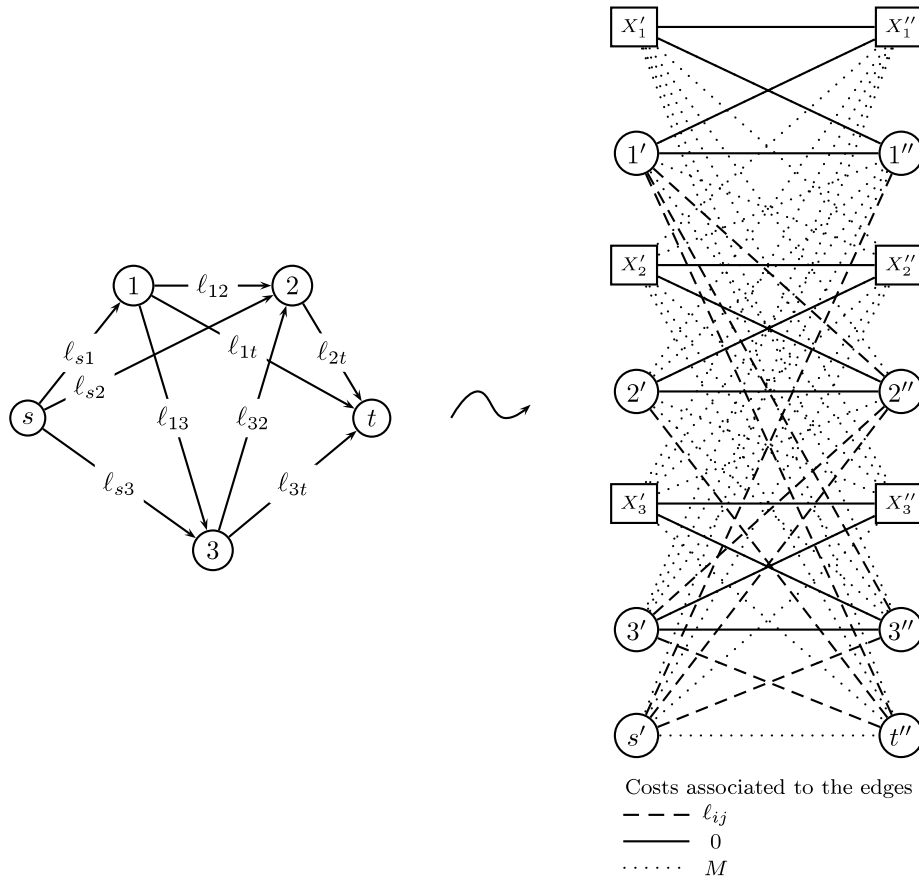


Fig. 1. Construction of \tilde{G} from G .

Consider an instance of the shortest path problem: a directed graph $G = (V, A)$ with $|V| = n$ including two vertices $s, t \in V$ corresponding to the origin and destination nodes respectively, and the length ℓ_{ij} for each arc $(i, j) \in A$. We construct an instance $\tilde{G} = (W, E)$ of the assignment problem with bipartition $W = V' \cup V''$ (see Fig. 1). For each vertex $i \in V \setminus \{s, t\}$ we associate two vertices $i' \in V'$ and $i'' \in V''$, and we add vertex s' to V' and vertex t'' to V'' . We create, for each arc $(i, j) \in A$, an edge (i', j'') in E of cost ℓ_{ij} and, for each vertex $i \in V \setminus \{s, t\}$, an edge (i', i'') in E of cost 0. To complete the construction of \tilde{G} , we consider a complete bipartite graph $K^i = (X_i, Y_i)$ for each $i \in V \setminus \{s, t\}$ with $X_i = X'_i \cup X''_i$, where $X'_i = \{x'_{i1}, \dots, x'_{i(n-1)}\}$ and $X''_i = \{x''_{i1}, \dots, x''_{i(n-1)}\}$, and a cost 0 associated to each edge of Y_i . We add the edges $(i', x'_{i\ell})$ and $(x'_{i\ell}, i'')$ of cost 0 for each $i \in V \setminus \{s, t\}$ and $\ell = 1, \dots, n-1$. Hence, we have $|V'| = |V''| = \underline{1} + n(n-2)$. Finally, in order to obtain a complete bipartite graph \tilde{G} , we add dummy edges of cost $M = \sum_{(i,j) \in A} \ell_{ij} + 1$.

We denote by \mathcal{P} the set of all simple paths from s to t in G , by \mathcal{A} the set of all feasible assignments in \tilde{G} and by $\mathcal{A}' \subseteq \mathcal{A}$ the set of all feasible assignments in \tilde{G} that do not include any dummy edge of cost M .

The following constructions describe a transformation from a path in \mathcal{P} to an assignment in \mathcal{A}' and its converse transformation.

1. For each simple path p in \mathcal{P} we associate a unique assignment a^p in \mathcal{A}' in the following way: we include in a^p , the edge $(i', j'') \in E$ for each arc $(i, j) \in p$, the edges $(i', i'') \in E$ if vertex i does not belong to path p and the edges $(x'_{i\ell}, x'_{i\ell})$ for $\ell = 1, \dots, n-1$, $i \in V \setminus \{s, t\}$. Clearly, the cost of a^p is the same as the length of p .
2. Each assignment a in \mathcal{A}' contains a subset of edges $(s', i'_1), (i'_1, i'_2), \dots, (i'_{b-1}, i'_b), (i'_b, t'')$ corresponding to a unique simple path $p^a = (s, i_1, i_2, \dots, i_b, t)$ in \mathcal{P} . Indeed, each a in \mathcal{A}'

necessarily contains an edge of type (s', i'') . Moreover, if edges $(s', i'_1), (i'_1, i'_2), \dots, (i'_{c-1}, i'_c)$ belong to a then there exists $k \in V \setminus \{i_1, i_2, \dots, i_c\}$ such that (i'_c, k'') belongs to a . Clearly $k \in \{i_1, i_2, \dots, i_c\}$ is impossible, but also $(i'_c, x'_{i_c\ell})$ since otherwise a must contain a dummy edge incident to one vertex of X'_{i_c} . Assignment a can also contain a set of edges of type (i', i'') or $(i', x'_{i\ell})$ or $(x'_{i\ell}, i'')$ or $(x'_{i\ell}, x'_{ij})$ and possibly a set of edges corresponding to arcs forming circuits in G .

In general, the cost of a is equal to the length of p^a plus the lengths of the circuits corresponding to the cycles described by a . However, when a is a minimum cost assignment, the cost of a coincides with the length of p^a , since the cycles described by a can only have a cost 0 (otherwise all vertices i of these cycles could be replaced by edges (i', i'') with cost 0).

Given a subset S of arcs from G , the subset of edges associated to S in \tilde{G} , denoted by $\tilde{Im}(S)$, is defined by $\tilde{Im}(S) = \{(i', j'') \in E : (i, j) \in S\}$. We have $|\tilde{Im}(S)| = |S|$.

Given a subset \tilde{S} of edges from \tilde{G} , the subset of arcs associated to \tilde{S} in G , denoted by $Im(\tilde{S})$, is defined by $Im(\tilde{S}) = \{(i, j) \in A : (i', j'') \in \tilde{S}, i \neq j, c_{i'j''} \neq M\}$. We have $|Im(\tilde{S})| \leq |\tilde{S}|$.

Observe that for any subset S of arcs we have $Im(\tilde{Im}(S)) = S$.

In the following, we present two preliminary results. The first one characterizes a minimum cost assignment generated by deleting a subset of edges and the second one allows us to establish the non-approximability results for k MOST VITAL EDGES ASSIGNMENT and MIN EDGE BLOCKER ASSIGNMENT.

Lemma 2. For any subset $\tilde{S} \subset E$ of cardinality k , with $k \leq \lambda_{s,t}(G) - 1$, any minimum cost assignment in $\tilde{G} - \tilde{S}$ does not contain any dummy edge of cost M .

Proof. By removing the subset of edges \tilde{S} of E of cardinality k , the subset of arcs $Im(\tilde{S})$ contains at most k arcs of G . Since $k \leq \lambda_{s,t}(G) - 1$ then there exists at least one path from s to t in $G - Im(\tilde{S})$. Denote by p a shortest path from s to t in $G - Im(\tilde{S})$. If no edge of a^p belongs to \tilde{S} , then the result is established since a^p is an assignment in $G - \tilde{S}$ of cost less than M . Otherwise, consider the nonempty set of edges $a^p \cap \tilde{S}$. These edges belong either to complete bipartite subgraphs K'_i induced by $X'_i \cup X''_i$ when $i \in V(p) \setminus \{s, t\}$ or to complete bipartite subgraphs K''_i induced by $X'_i \cup X''_i \cup \{i', i''\}$ when $i \in V \setminus V(p)$. All these subgraphs contain only edges of cost 0. Moreover, subgraphs K'_i contain $n - 1$ vertices on each part while subgraphs K''_i contain n vertices on each part. Since $|\tilde{S}| \leq n - 2$, we can apply Lemma 1 to all relevant subgraphs K'_i and K''_i and derive an assignment a' with the same cost as a^p (and thus without dummy edges) but without edges belonging to \tilde{S} . Since a' has a cost less than M , it is also the case for any minimum cost assignment in $G - \tilde{S}$ which thus does not contain dummy edges. \square

- Lemma 3.** (i) Let S be a subset of k arcs of G , with $k \leq \lambda_{s,t}(G) - 1$, and p be a shortest path from s to t in $G - S$. There exists a subset $\tilde{S} = Im(S)$ of k edges of \tilde{G} such that the assignment a^p is a minimum cost assignment in $G - \tilde{S}$ and the cost of a^p is the same as the length of p .
- (ii) Let \tilde{S} be a subset of k edges of \tilde{G} , with $k \leq \lambda_{s,t}(G) - 1$, and a be a minimum cost assignment in $G - \tilde{S}$. There exists a subset $S' \supseteq Im(\tilde{S})$ of k arcs such that the path p^a is a shortest path from s to t in $G - S'$ and its length is the same as the cost of a .

Proof. (i) The existence of an assignment a of cost lower than that of a^p in $G - Im(S)$ would imply that there exists in $G - Im(Im(S)) = G - S$ a path p^a of length strictly less than that of p . Hence, a^p is a minimum cost assignment in $G - \tilde{S}$ and its cost is the same as the length of p .

(ii) According to Lemma 2, a contains no dummy edge of cost M . Let $S' = Im(S) \cup S''$, where S'' is any subset of $k - |Im(\tilde{S})|$ arcs not belonging to p^a . The length of p^a is the same as the cost of a . We show in the following that p^a is a shortest path from s to t in $G - S'$.

Suppose that there exists a path p from s to t in $G - S'$ of length strictly less than that of p^a . Let a^p be the assignment corresponding to p in $G - Im(S')$. By construction, a^p contains no dummy edge. If a^p contains no edge of \tilde{S} then a^p is an assignment in $G - \tilde{S}$ of cost strictly less than that of a , which contradicts the optimality of a in $G - \tilde{S}$. Otherwise, a^p can contain only edges of \tilde{S} of type (i', i'') , $i = 1, \dots, n - 2$, or $(x'_{i\ell}, x''_{i\ell})$, $\ell = 1, \dots, n - 1$. Then, we can exhibit an assignment a' from a^p in $G - Im(S')$ which contains no edge of \tilde{S} and with the same cost as that of a^p , as shown in the proof of Lemma 2. Hence, a' is an assignment in $G - \tilde{S}$ of cost strictly less than that of a , contradicting again the optimality of a in $G - \tilde{S}$. Therefore, p^a is a shortest path from s to t in $G - S'$. \square

We are now in a position to give our two main inapproximability results.

Theorem 1. k MOST VITAL EDGES ASSIGNMENT is NP-hard to approximate within a factor $2 - \epsilon$, for any $\epsilon > 0$.

Proof. We construct an E -reduction from k MOST VITAL ARCS SHORTEST PATH which is shown to be NP-hard to approximate within a factor $2 - \epsilon$, for any $\epsilon > 0$ [8]. This establishes that k MOST VITAL EDGES ASSIGNMENT is also NP-hard to approximate within a factor $2 - \epsilon$, for any $\epsilon > 0$.

Let I be an instance of k MOST VITAL ARCS SHORTEST PATH consisting of a graph $G = (V, A)$. We use the previous construction to define from I an instance I' of k MOST VITAL EDGES ASSIGNMENT formed by the graph $\tilde{G} = (W, E)$.

Consider an optimal solution $S \subset A$ for I , with $|S| = k$, and denote by p a path of minimum length from s to t in $G - S$. When removing from \tilde{G} the subset of edges $Im(S)$, the assignment a^p is, according to Lemma 3(i), a minimum cost assignment in $\tilde{G} - Im(S)$. Thus, $opt(I) \geq opt(I')$.

Consider now a solution $\tilde{S} \subset E$ of \tilde{I}' with $|\tilde{S}| = k$, and denote by a a minimum cost assignment in $G - \tilde{S}$. Consider the subset of arcs $Im(\tilde{S})$ and let p^a be the path from s to t in $G - Im(\tilde{S})$ corresponding to a . Let S be a subset of k arcs consisting of $Im(\tilde{S})$ possibly completed by any subset of $k - |Im(\tilde{S})|$ arcs not belonging to p^a . According to Lemma 3(ii), p^a is a path of minimum length in $G - S$ whose length is equal to the cost of a . Hence, $val(I, S) = val(\tilde{I}', \tilde{S})$. In particular, if \tilde{S} is an optimal solution of I' , then $opt(I) = val(I, S) \leq opt(I)$.

Therefore, we have $opt(I) = opt(\tilde{I}')$ and the error of the two solutions S and \tilde{S} are equal $\varepsilon(I, S) = \varepsilon(\tilde{I}', \tilde{S})$. \square

We prove now an inapproximability result for MIN ARC BLOCKER ASSIGNMENT. Unlike for k MOST VITAL EDGES ASSIGNMENT, using our construction, it seems difficult to build an E -reduction which imposes conditions on all feasible solutions (in particular for those in G of size more than $\lambda_{s,t}(G)$ that do not give necessarily a feasible solution in G). Thus, we resort to a gap-reduction which imposes conditions on optimal solutions only.

Theorem 2. MIN EDGE BLOCKER ASSIGNMENT is NP-hard to approximate within a factor 1.36.

Proof. We construct a gap-reduction from MIN ARC BLOCKER SHORTEST PATH which is known to be NP-hard to approximate within a factor 1.36 even for graphs G such that the optimum value is less than $\lambda_{s,t}(G)$ [8].

Let I be an instance of MIN ARC BLOCKER SHORTEST PATH consisting of a graph $G = (V, A)$ and a positive integer U . We use the previous construction to define from I an instance I' of MIN EDGE BLOCKER ASSIGNMENT formed by the graph $\tilde{G} = (W, E)$ and U .

Consider an optimal solution $S \subset A$ for I , and denote by p a path of minimum length in $G - S$ from s to t . Since $|S| \leq \lambda_{s,t}(G) - 1$, according to Lemma 3(i), the assignment a^p is a minimum cost assignment in $\tilde{G} - Im(S)$ of cost equal to the length of p , which is at least U . Thus, we have $opt(I) \leq opt(I') \leq \lambda_{s,t}(G) - 1$.

Let $\tilde{S} \subset E$ be an optimal solution of I' , and denote by a an assignment of minimum cost in $G - \tilde{S}$. Assignment a is such that its cost is at least U . According to Lemma 3(ii), there exists a subset S' of $|S|$ arcs such that the path p^a is a shortest path in $G - S'$ and its length is the same as the cost of a . The length of p^a is then greater than or equal to U . Hence, $opt(I) \leq |S'| = opt(I')$. Thus $opt(I) = opt(I')$, showing that $opt(I) \leq c$ implies $opt(I') \leq c$ and $opt(I) > c\rho$ implies $opt(I') > c\rho$ which establishes that MIN EDGE BLOCKER ASSIGNMENT is also NP-hard to approximate within a factor 1.36. \square

4. Exact resolution

We propose in this section an exact algorithm for solving k MOST VITAL EDGES ASSIGNMENT and MIN EDGE BLOCKER ASSIGNMENT. Consider $G = (V_1 \cup V_2, E)$ a complete bipartite graph with $|V_1| = |V_2| = n$ and a cost is associated to each edge of E . Denote by a^* a minimum cost assignment in G .

An approach to solve 1 MOST VITAL EDGE ASSIGNMENT is to delete one by one each of the n edges belonging to a^* , determine the minimum cost assignments on the n resulting partial graphs, and retain the deleted edge which leads to a largest minimum cost assignment. This approach is very similar to the scheme developed

by Murty [12] for ranking the assignments in increasing cost order, except that in Murty's approach a minimum cost assignment is selected among the n candidate assignments. In this context, Miller et al. [11] and Pedersen et al. [13] showed that the n assignments can be found efficiently using reoptimization. Indeed, given an edge $e = (y, z) \in a^*$, a minimum cost assignment a_e in $G - \{e\}$ can be found using Dijkstra's algorithm in $O(n^2)$ by solving a single shortest path problem between y and z where arcs are valued by (nonnegative) reduced costs. Therefore, the time complexity for finding all assignments a_e for all edges $e \in a^*$ is $O(n^3)$. Thus, we obtain the following result.

Theorem 3. 1 MOST VITAL EDGE ASSIGNMENT can be solved in $O(n^3)$ for complete bipartite graphs with n vertices in each part.

In the following, we are interested in the exact resolution of k MOST VITAL EDGES ASSIGNMENT. Taking advantage of the fact that optimal solutions must contain at least one edge of a^* , a naive approach would be to remove each edge $e \in a^*$, consider all possible combinations of $k - 1$ edges to delete from the $n^2 - 1$ remaining edges and determine a minimum cost assignment in the resulting partial graphs. An optimal solution is a subset of removed edges which leads to the largest minimum cost assignment. Hence, a naive approach for solving k MOST VITAL EDGES ASSIGNMENT would require $n \binom{n^2-1}{k-1} O(n^3) = O(n^{2k+2})$ time. A more efficient algorithm can be obtained through the following result.

Theorem 4. k MOST VITAL EDGES ASSIGNMENT can be solved in $O(n^{k+2})$ time for complete bipartite graphs with n nodes in each part and for general k .

Proof. Consider a minimum cost assignment a^* in G . Obviously, a set S^* of k most vital edges must contain at least one edge e in a^* . Consider now a minimum cost assignment b^* in $G - \{e\}$. If $k \geq 2$, then S^* must contain at least one edge of b^* , and so on. Hence, by simply enumerating all possibilities to choose an edge in a^* , then one in b^* and so on, one can find an optimal solution by looking at $O(n^k)$ possible subsets of removed edges. At each step, we compute a minimum cost assignment in time $O(n^2)$, as for example when determining b^* in $G - \{e\}$ starting from a^* . Therefore, we compute in this way $n + n^2 + \dots + n^k$ minimum cost assignments, resulting in a time $O(n^{k+2})$. \square

This algorithm can be implemented by developing a search tree with $k + 1$ levels. The root node at level 0 corresponds to the optimal assignment a^* and each node at level i ($i = 1, \dots, k$) represents a tentative selection of i edges which could be part of the k most vital edges. A refined implementation, avoiding the repetition of tentative selections but still in $O(n^{k+2})$, can be obtained using a branching scheme similar to the one used by Murty [12]. Moreover, observe that solving k MOST VITAL EDGES ASSIGNMENT in this way (developing a complete or reduced search tree) allows the determination of an optimal solution for i MOST VITAL EDGES ASSIGNMENT by simply scanning all nodes of level i and retaining a node corresponding to the largest minimum cost assignment ($i = 1, \dots, k$).

We show now how to solve MIN EDGE BLOCKER ASSIGNMENT. If the minimum cost of an assignment is at least U then the optimal cardinality is 0. Otherwise, we search for the smallest level i , $1 \leq i \leq n - 1$ such that the optimum value of i MOST VITAL EDGES ASSIGNMENT is at least U . If such an i does not exist, then any subset of n edges incident to a vertex is optimal. Thus, considering that we need to develop our search tree until level $n - 1$ at most, we can solve MIN EDGE BLOCKER ASSIGNMENT in $O(n^{n+1})$.

5. Conclusions

We established in this paper negative results concerning the approximation of k most vital edges and min edge blocker versions of the assignment problem.

It is remarkable that all the proofs of NP-hardness or inapproximability previously used up to now for k most vital edges and min edge blocker versions of classical optimization problems are based on reductions from standard problems like vertex cover, clique, independent set, or min k cut. Our proofs are the first ones using reductions from a k most vital edges and min edge blocker version of a classical optimization problem, namely shortest path. A main advantage of our E -reduction is to preserve the value of solutions and therefore approximation properties between these versions of shortest path and assignment. Thus, a polynomial time approximation algorithm for k MOST VITAL EDGES ASSIGNMENT would imply a polynomial time approximation algorithm with the same approximation ratio for the corresponding versions of shortest path. A gap-reduction only preserves inapproximability results. Thus, any stronger inapproximability result for k most vital edges and min edge blocker shortest path would give rise to the same result for the corresponding versions of assignment.

Concerning positive results, we proposed exact algorithms, in $O(n^{k+2})$ for k MOST VITAL EDGES ASSIGNMENT and in $O(n^{n+1})$ for MIN EDGE BLOCKER ASSIGNMENT. An interesting open question is to try to establish approximation algorithms or better exact algorithms for these problems.

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