

# Convex Quadratic Reformulation Applied to the Graph Equicut Problem

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Consider the following linearly-constrained zero-one quadratic program :

$$(QP) : \text{Min } \{q(x) = x^t Q x + c^t x : Ax = b, A'x \leq b', x \in \{0, 1\}^n\}$$

where  $c$  is an  $n$  real vector,  $b$  an  $m$  real vector,  $b'$  a  $p$  real vector,  $Q$  a symmetric  $n \times n$  real matrix,  $A$  an  $m \times n$  matrix and  $A'$  a  $p \times n$  matrix. A method to solve  $(QP)$  is presented in [1]. It consists to reformulate  $(QP)$  into an equivalent 0-1 quadratic program with a convex objective function. This reformulation uses equality constraints and requires solutions of a semidefinite relaxation of  $(QP)$ . In this communication, we choose to present an application of this method to the equicut problem. Given an undirected graph  $G = (V, U)$  with  $n$  nodes denoted by  $v_1, \dots, v_n$ , the problem (which is NP-hard) consists in partitioning the nodes into two components  $V_1$  and  $V_2$  of  $\frac{n}{2}$  nodes such that the number of edges which connect this two components is minimal. It can be formulated as follows:

$$(BP) : \text{Min } \{g(x) = \sum_{i < j}^n c_{ij} (x_i \bar{x}_j + \bar{x}_i x_j) : \sum_{i=1}^n x_i = \frac{n}{2}, x \in \{0, 1\}^n\}$$

where the real coefficient  $c_{ij}$  is the weight of the edge  $[v_i, v_j]$  of  $G$ . The binary variable  $x_i$  is equal to 1 if and only if the node  $v_i$  is in  $V_1$ .

The convex reformulation of the equicut problem consists in adding to  $g(x)$  two functions, null on the feasible set and depending on two parameters  $\alpha \in \mathbb{R}^n$  and  $u \in \mathbb{R}^n$  :

$$g_{\alpha, u}(x) = g(x) + \sum_{i=1}^n \alpha_i x_i \left( \sum_{j=1}^n x_j - \frac{n}{2} \right) + \sum_{i=1}^n u_i (x_i^2 - x_i)$$

$\alpha$  and  $u$  are determined by semidefinite programming in order to make  $g_{\alpha, u}(x)$  convex and to maximize its value over the relaxed domain  $\{\sum_{i=1}^n x_i = \frac{n}{2}, x \in [0, 1]^n\}$ . Experimental results show that, for this problem, the approach outperforms existing methods ([2]).

- [1] A. Billionnet, S. Elloumi and M.-C. Plateau “Convex Quadratic Programming for Exact Solution of 0-1 Quadratic Programs”, *Technical report CEDRIC 723*, <http://cedric.cnam.fr/PUBLIS/RC723.pdf>, 2005.
- [2] S. E. Karisch, F. Rendl, J. Clausen, “Solving graph bisection problems with semidefinite programming”, *INFORMS Journal on Computing* 12(3), 2000, 177-191